2ND EDITION

Baldwin®

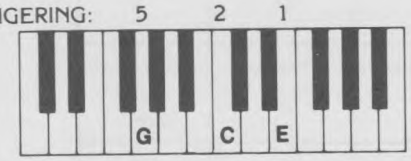
PLAY FOR FUN

Baldwin
PLAY FOR FUN ORGAN PROGRAM

Conventional chords used in this program

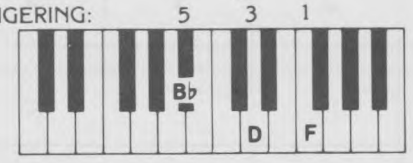
C

FINGERING: 5 2 1



B♭

4 2 1
or
FINGERING: 5 3 1



Cm

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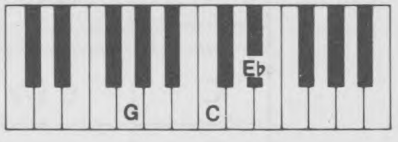
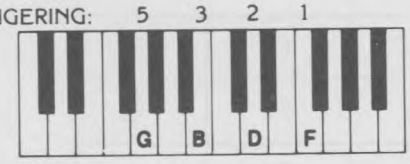


G7

FINGERING: 5 3 2 1



Dm

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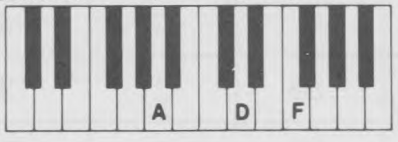
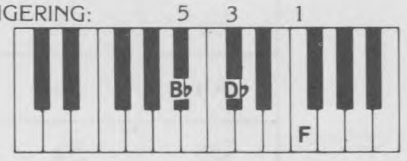


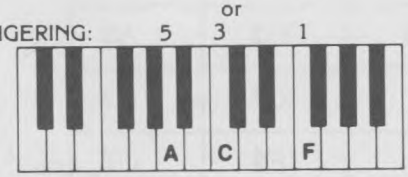
B♭m

4 2 1
or
FINGERING: 5 3 1



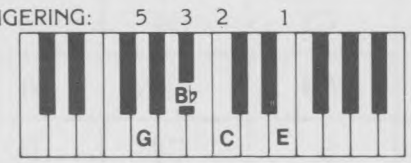
F

4 2 1
or
FINGERING: 5 3 1



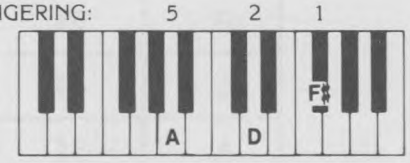
C7

FINGERING: 5 3 2 1



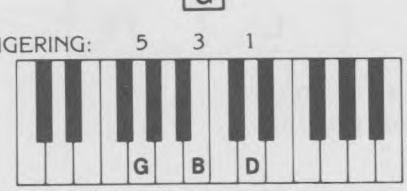
D

FINGERING: 5 2 1



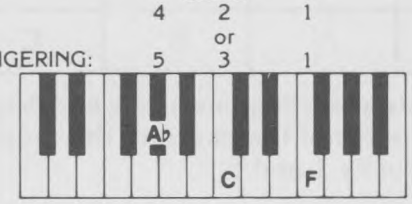
G

FINGERING: 5 3 1



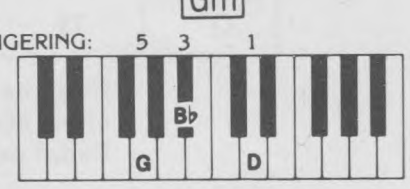
Fm

4 2 1
or
FINGERING: 5 3 1



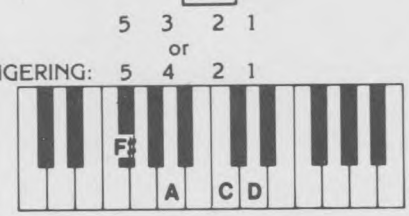
Gm

FINGERING: 5 3 1



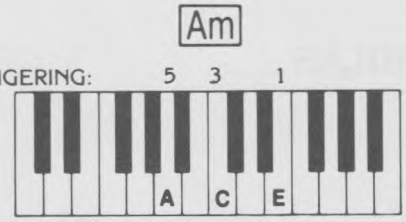
D7

5 3 2 1
or
FINGERING: 5 4 2 1



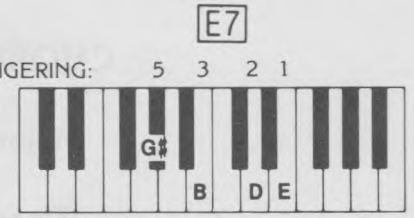
Am

FINGERING: 5 3 1



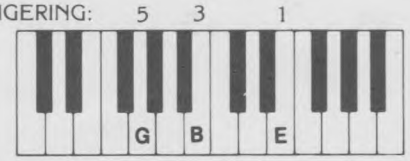
E7

FINGERING: 5 3 2 1



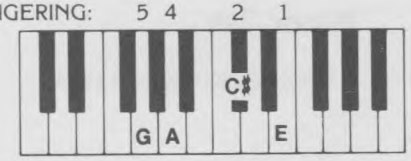
Em

FINGERING: 5 3 1



A7

FINGERING: 5 4 2 1



Baldwin
PLAY FOR FUN
ORGAN PROGRAM

MAKING CHORDS IN ANY KEY

REFERENCE CHART OF MAJOR SCALES

KEY	KEY SIG.	1	2	3	4	5	6	7
C	o ♯/♭	C	D	E	F	G	A	B
F	1♭	F	G	A	B♭	C	D	E
B♭	2♭	B♭	C	D	E♭	F	G	A
E♭	3♭	E♭	F	G	A♭	B♭	C	D
A♭	4♭	A♭	B♭	C	D♭	E♭	F	G
D♭	5♭	D♭	E♭	F	G♭	A♭	B♭	C
G♭/F♯	6♭/6♯	G♭	A♭	B♭	C♭(=B)	D♭	E♭	F
B	5♯	B	C♯	D♯	E	F♯	G♯	A♯
E	4♯	E	F♯	G♯	A	B	C♯	D♯
A	3♯	A	B	C♯	D	E	F♯	G♯
D	2♯	D	E	F♯	G	A	B	C♯
G	1♯	G	A	B	C	D	E	F♯

Find the appropriate scale degrees below and determine notes from the chart above. Play notes of the chord in the most convenient position. Pedal notes are usually 1 and 5.

Example: C7 = 1 3 5 ♭7 = C E G B♭; Pedal notes = C G

CHORD FORMULAS

Major	1	3	5	
Minor	1	♭3	5	
7th (dominant)	1	3	5	♭7
Minor 7th	1	♭3	5	♭7

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Ode To Joy

Baldwin®
PLAY FOR FUN
ORGAN PROGRAM

SOUNDS EASY

The technique of selecting and using various sounds and controls on an organ is called **registration**. Although the presence of dozens of tabs, knobs and dials might seem confusing to you, these controls are not difficult to use once you know some basic things about them.

If you are playing a Baldwin organ, first check to see if the instrument has this "logo" sign (it's usually located at the **right** end of the **lower** keyboard, on the **front** of the instrument):

If you find this logo, look for the button on the control panel marked **The Arranger** and turn it on. **The Arranger** is a marvelous aid to sounding good — it sets up all the controls you need, including sounds for all the keyboards, according to what kind of music you want to play. You choose different sound effects by selecting one of the **rhythm** tabs. For now, with all rhythm tabs off, you'll get a typical "organ" sound when you turn on **The Arranger.**

If you are playing a Baldwin organ which is not one of the MCO series, or if you are playing a different brand of organ, obtain a "basic organ" sound with the **Flute** or **Tibia** "voices" (each of the controls which produces a sound by itself is called a **voice**).

Find the controls which affect the upper, or solo, keyboard and select:

Flute (Tibia) 16′, Flute (Tibia) 8′, and Flute (Tibia) 4′

Find the controls which affect the lower, or accompaniment, keyboard and select:

Flute (Tibia) 8′

Find the controls which affect the pedals (bass) and select:

Flute (Tibia) 16′ and Flute (Tibia) 8′, plus Pedal Sustain

Don't worry if you do not have some of these voices or controls on your instrument. Just choose the ones you do have.

When you play a few notes on the upper keyboard, you'll notice that this registration produces a classical or liturgical organ sound. To change this to a "pop" organ sound, you need to add one of the **Motion** controls. Depending on the instrument you have, the Motion control you need might be called **Tremolo** or **Vibrato** (or some other name). Ask your instructor to help you find the right control on your instrument.

NOTE: MCO SERIES
On some MCO instruments (those with lighted push buttons), you'll hear an exciting virtuoso effect when you play a chord on the lower keyboard and one of the rhythms is turned on. If you would like to learn more about this "Star Performer" or "FantomFingers" effect, ask your instructor.

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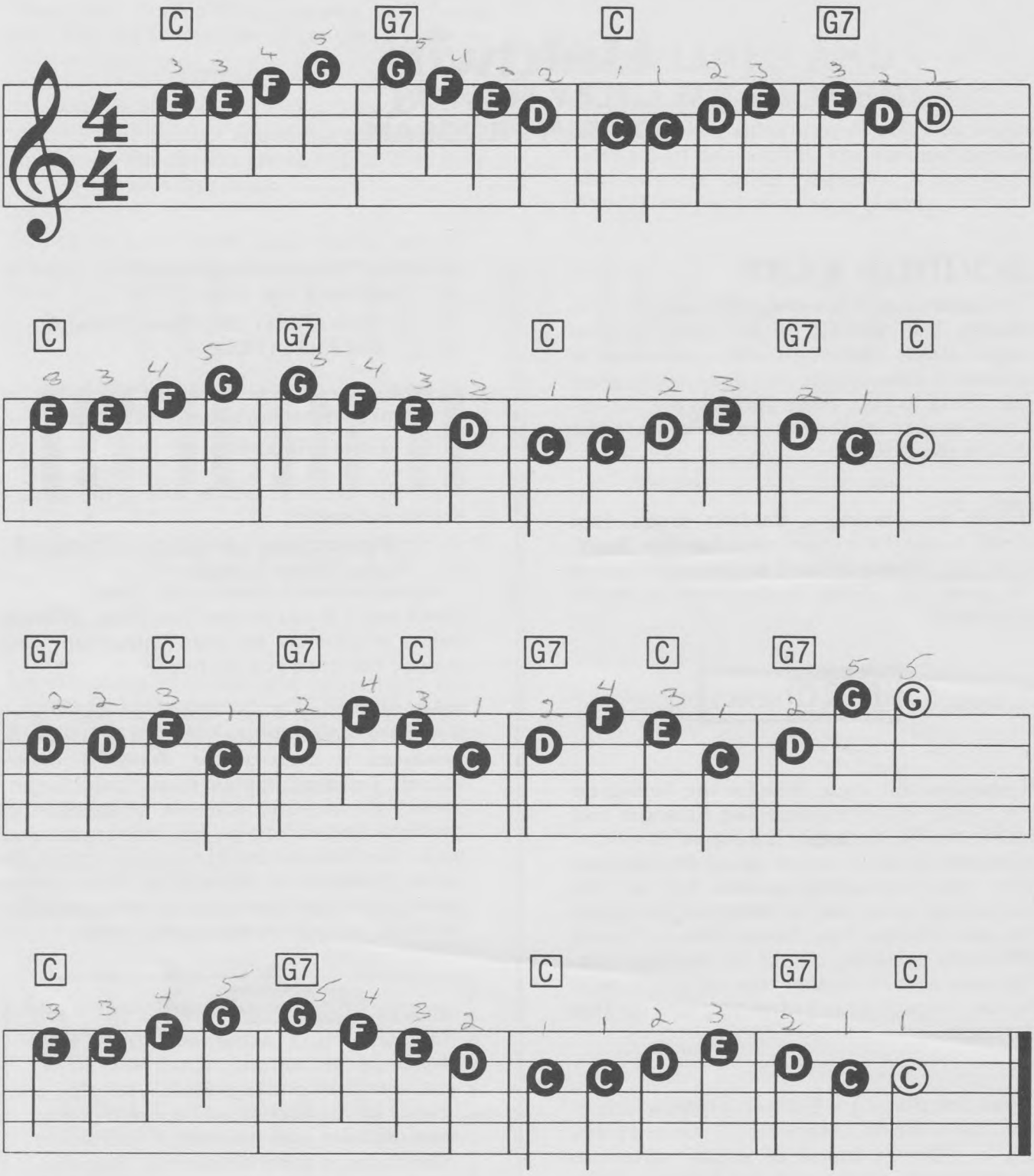
Ode To Joy

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E-Z Play TODAY Music Notation © 1975 HAL LEONARD PUBLISHING CORPORATION

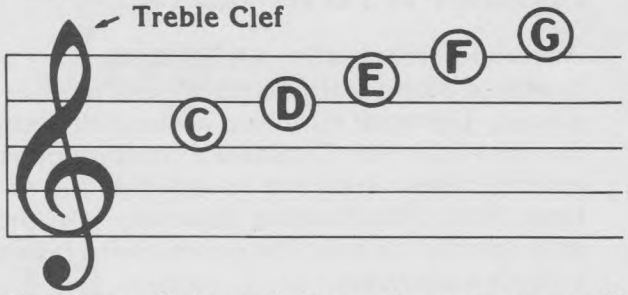
Ode To Joy Reference

The following information presents the music elements necessary to learn to play your first song. Read it carefully, then use it as a reference whenever necessary.

MUSIC NOTATION

All the music examples and songs that appear in this program are written in E-Z Play® TODAY music notation. This exclusive music notation has been designed so that you can learn to play songs immediately. All the notes are written on a structure called a staff. The staff consists of five horizontal lines and four spaces between these lines.

A Treble Clef sign appears at the beginning of each staff on which melody notes are written.



The notes C through G are the notes you will use in your first song. The following diagram shows these melody notes and their respective positions on the upper keyboard.

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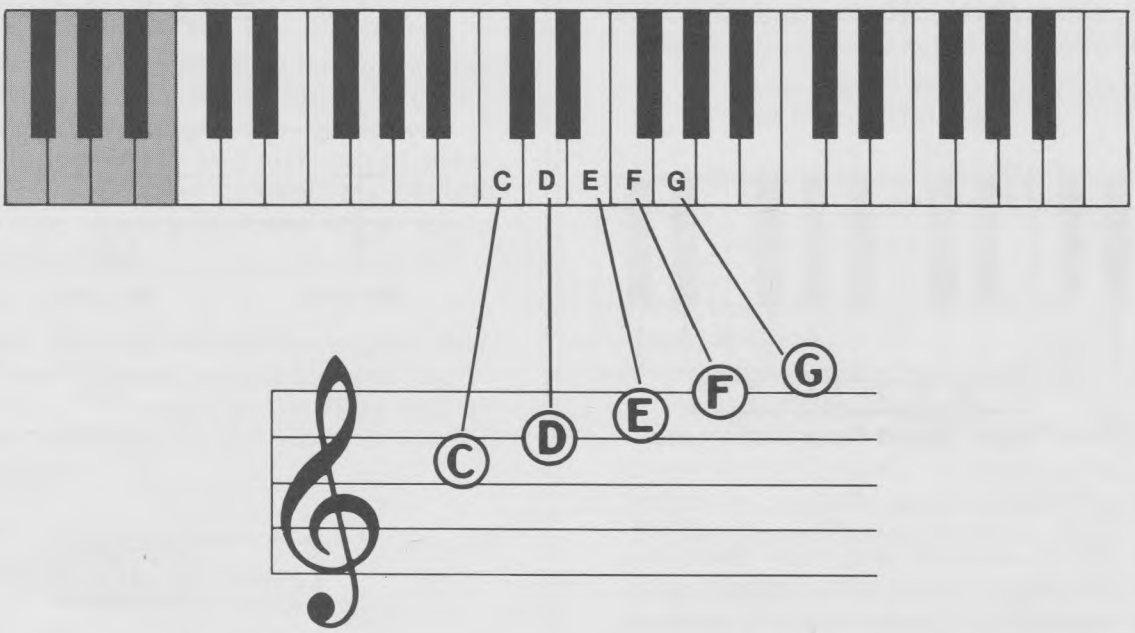


TIME VALUES

Notes

Divisions of time in music are called COUNTS. If you've ever tapped your foot to music, each tap could be compared to one count. The physical appearance of a note determines exactly how many counts it receives. The following illustration shows the types of notes used in this song and their time values.

HALF NOTE

2 taps or counts

QUARTER NOTE

1 tap or count

TIME SIGNATURES

At the beginning of each song, there is a set of two numbers called a TIME SIGNATURE. The upper number indicates how many counts there are in each measure, and the bottom number indicates what kind of note receives one count.

4 counts in each measure

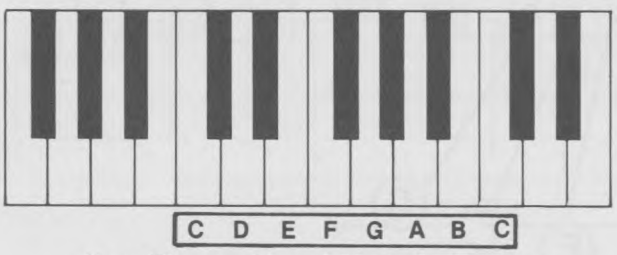
A quarter note gets one count

FUNMACHINE ACCOMPANIMENT

Accompaniment is the left-hand harmony that is played along with the right-hand melody of a song. The most common accompaniment is the chord system. Chords are combinations of several notes which are sounded at the same time. With FunMachine however, you press only one key to hear the entire chord plus the correct bass note.

In each arrangement in this course, chord symbols will appear above the melody notes indicating the correct chord key to play (and hold) with your left hand.

Names of keys which play chords are imprinted immediately above or below the lower keyboard.



One-Finger Chord Note Indicators

Locate these controls and turn them on. (Some Baldwin organs with lighted push-button controls will automatically activate some of these):

- **1-Finger** or **1-Finger Chords**
- **Memory**
- **(Fancy) FunBass**
- **Key Selector "C"**

Note: Some models may not have Key Selector buttons.

There are two chords which you'll use in your first song . . . C and G7.

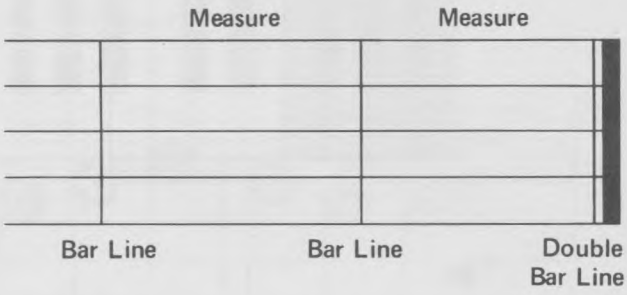
- With one finger of your left hand, press the key on the lower keyboard that's marked C. You're now playing a [C] chord. (Be sure the key selector button marked "C" is pressed.)
- With one finger of your left hand, press the key on the lower keyboard that's marked G. You're now playing a [G7] chord.

Organs without 1-finger automatic accompaniment:

Your instructor will help you to learn how to play the C and G7 chords yourself using the lower keyboard and pedals.

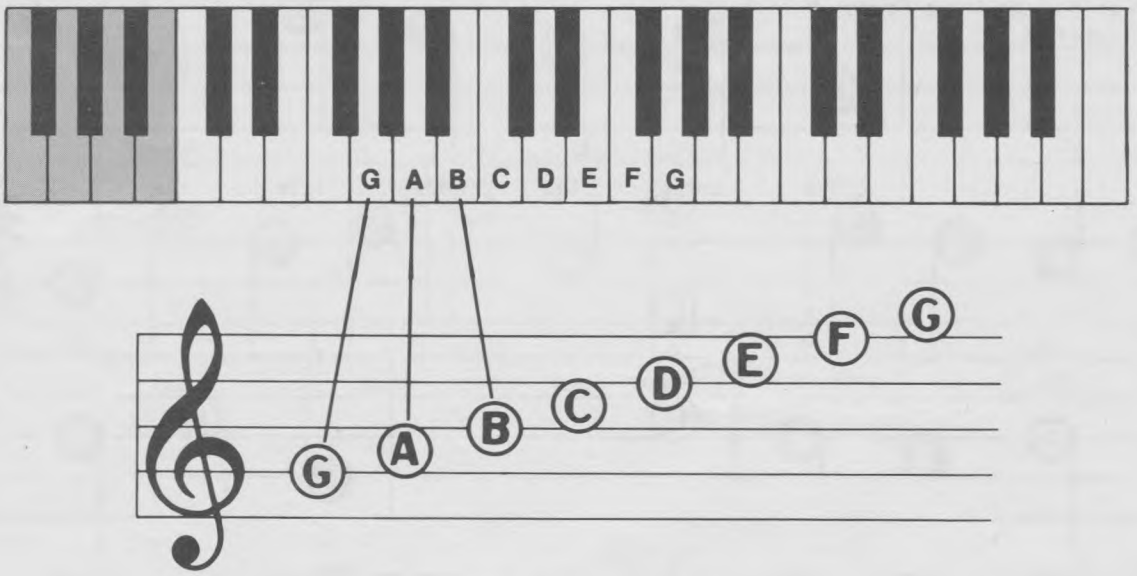
BAR LINES AND AND MEASURES

Each staff is divided into sections by vertical lines called BAR LINES. The sections between bar lines are called measures. A double bar line (‖) indicates the end of a song.



NEW MELODY NOTES

The following diagram shows the new melody notes used in this song and their respective positions on the upper keyboard.
of note and its time value.



NEW CHORDS

To play the [F] chord, press the key on the lower keyboard that's marked F.

TIME VALUES

Notes

The following illustration shows a new type of note and its time value.

WHOLE
NOTE

4 taps
or counts

Love Me Tender

Baldwin
PLAY FOR FUN
ORGAN PROGRAM

1-FINGER ACCOMPANIMENT & RHYTHM

For automatic FunMachine accompaniment, follow the instructions given for "Ode To Joy." Use the **Swing** rhythm.
In 1 Finger Accomp. mode, select **Key Selector C** if you have it.

LEARNING HINTS

Here are a few suggestions for simplifying learning and making it more enjoyable:

1. Before you attempt to learn the melody notes, tap the melody **rhythm** with one finger of your right hand to get the "feel" of the music. Do this with the drums on, slow tempo.
2. After finding the right-hand starting position, play just the melody notes without taking your eyes off the music. **Listen** to what you're doing!
3. Play the harmony (chords) without the melody until you're comfortable with the chord changes.
4. Put melody and harmony together.

SOUNDS EASY

NOTE: If you played the first song on a Baldwin MCO instrument, you used **The Arranger** to help you set up a full registration automatically. This time, you'll begin to explore some of the exciting sounds and effects your Baldwin offers. To do this, first turn off **The Arranger**.

You'll need to select sounds for each keyboard you play. You usually play your **right** hand on the upper (solo) keyboard and your **left** hand on the lower (accompaniment) keyboard. Whether you play the pedals yourself or use automatic accompaniment to play them for you, you'll also need to select sounds for the pedal keyboard.

Color coding is often used to help you identify the type of sounds. For example, on Baldwin organs, those voices which produce organ-like sounds are usually colored **white**. (As you might have determined already, these voices are usually identified as **Flutes** or **Tibias**.) Those voices which imitate orchestral instruments are usually colored **yellow** (amber) or **red**. Those voices which imitate percussive instruments, such as the Piano or Banjo are usually colored **blue**. Other brands of organs might use another system; earlier model Baldwin organs also used a slightly different system.

"Love Me Tender" features the Piano as soloist with organ and Guitar accompaniment. Choose the following controls (if the instrument you're playing doesn't have these voices, ask your instructor for assistance):

Upper: Piano
Lower: Flute (Tibia) 8′,
Guitar (Rhythm Chord Guitar)
Pedals: String Bass, Sustain
Motion: Tremolo (fast) * or
Panoramic Flutes (Tibias)

* If Tremolo affects the Piano voice (makes it sound "funny"), turn it off.

Also, some instruments provide Motion controls which do not use the name Tremolo; if this is the case on your instrument, consult your instructor.

The **Motion** controls do not make any sound by themselves. They alter the sound produced by the **voices.**

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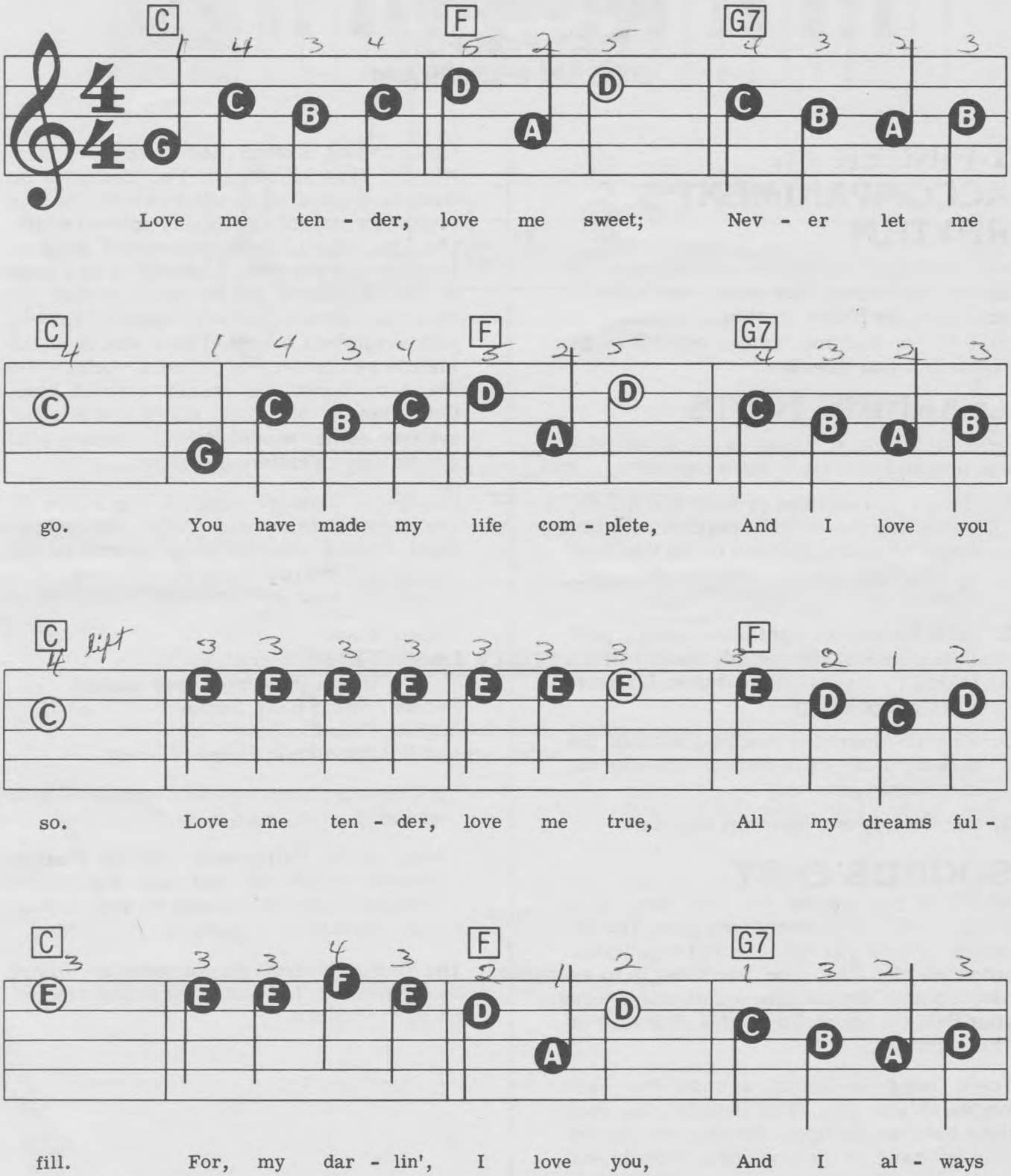
Love Me Tender

Words and Music by Elvis Presley
and Vera Matson

C F G7
Love me ten - der, love me sweet; Nev - er let me
C F G7
go. You have made my life com - plete, And I love you
C lift F
so. Love me ten - der, love me true, All my dreams ful -
C F G7
fill. For, my dar - lin', I love you, And I al - ways

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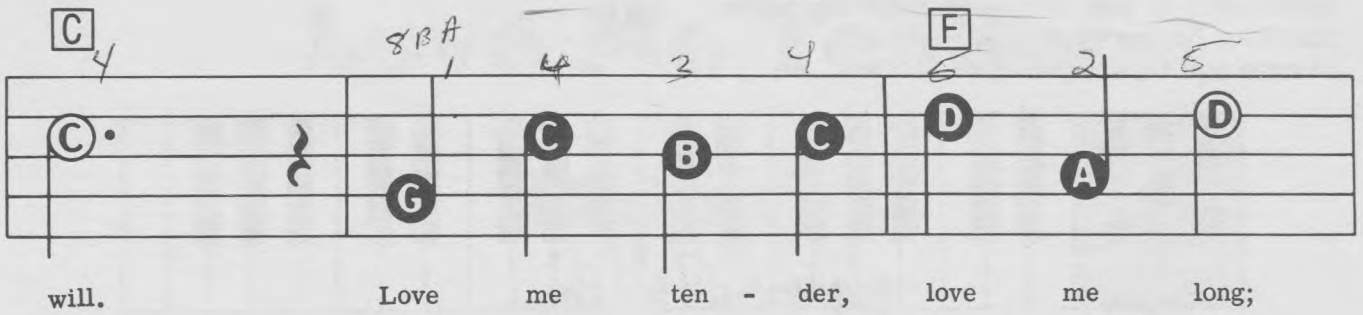
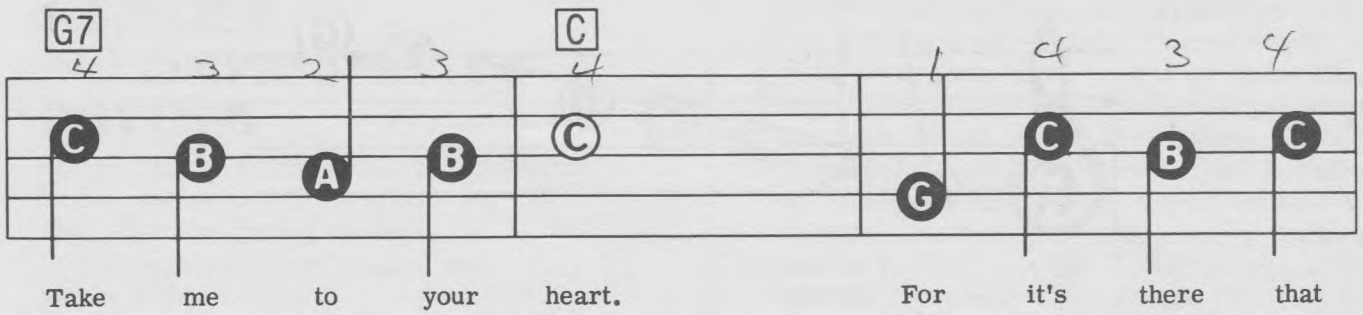
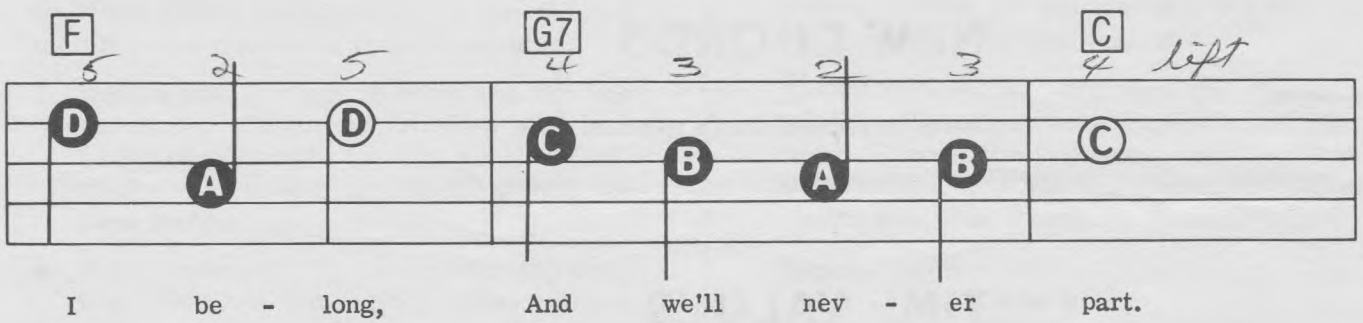
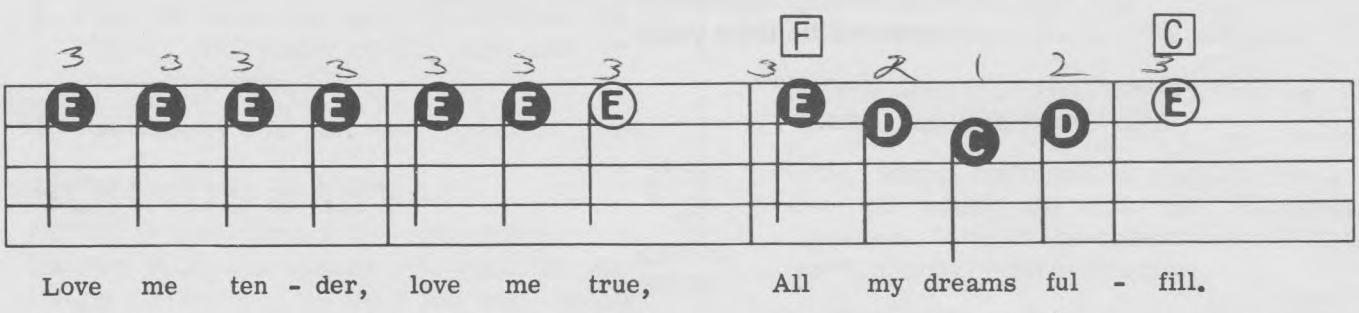
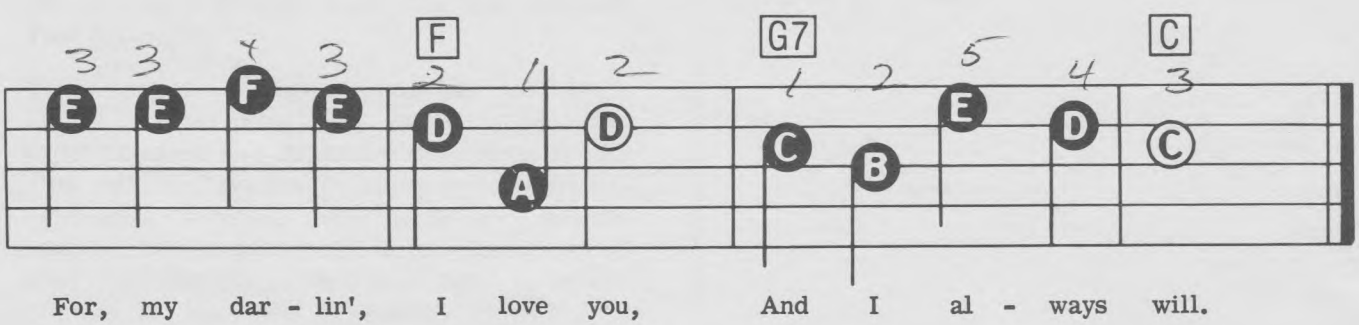

C
F
will. Love me ten - der, love me long;


G7
C
Take me to your heart. For it's there that


F
G7
C
I be - long, And we'll nev - er part.


F
C
Love me ten - der, love me true, All my dreams ful - fill.


F
G7
C
For, my dar - lin', I love you, And I al - ways will.

Aloha Oe

Baldwin
PLAY FOR FUN
ORGAN PROGRAM

1-FINGER ACCOMPANIMENT

Use **Key Selector C** if you have it.

SOUNDS EASY

"Aloha Oe" features another exciting sound — the Hawaiian Guitar.

From now on, there will be a list of organ voices and controls like the one that follows. Turn on all the listed features, and be sure others are turned off.

NOTE: Alternate names are sometimes given, such as Flute (Tibia). Disregard any features listed which do not appear on your instrument, or ask your instructor for assistance.

Upper/Solo: Hawaiian Guitar preset or combination
Lower/Accomp: Flute (Tibia) 8′
Guitar (Rhythm Chord Guitar)
Pedals: Flute 8′, String Bass, Sustain
Motion: Tremolo (fast) or Panoramic Flutes
(Vibrato might have to be added)
Rhythm: Fox Trot (Swing)

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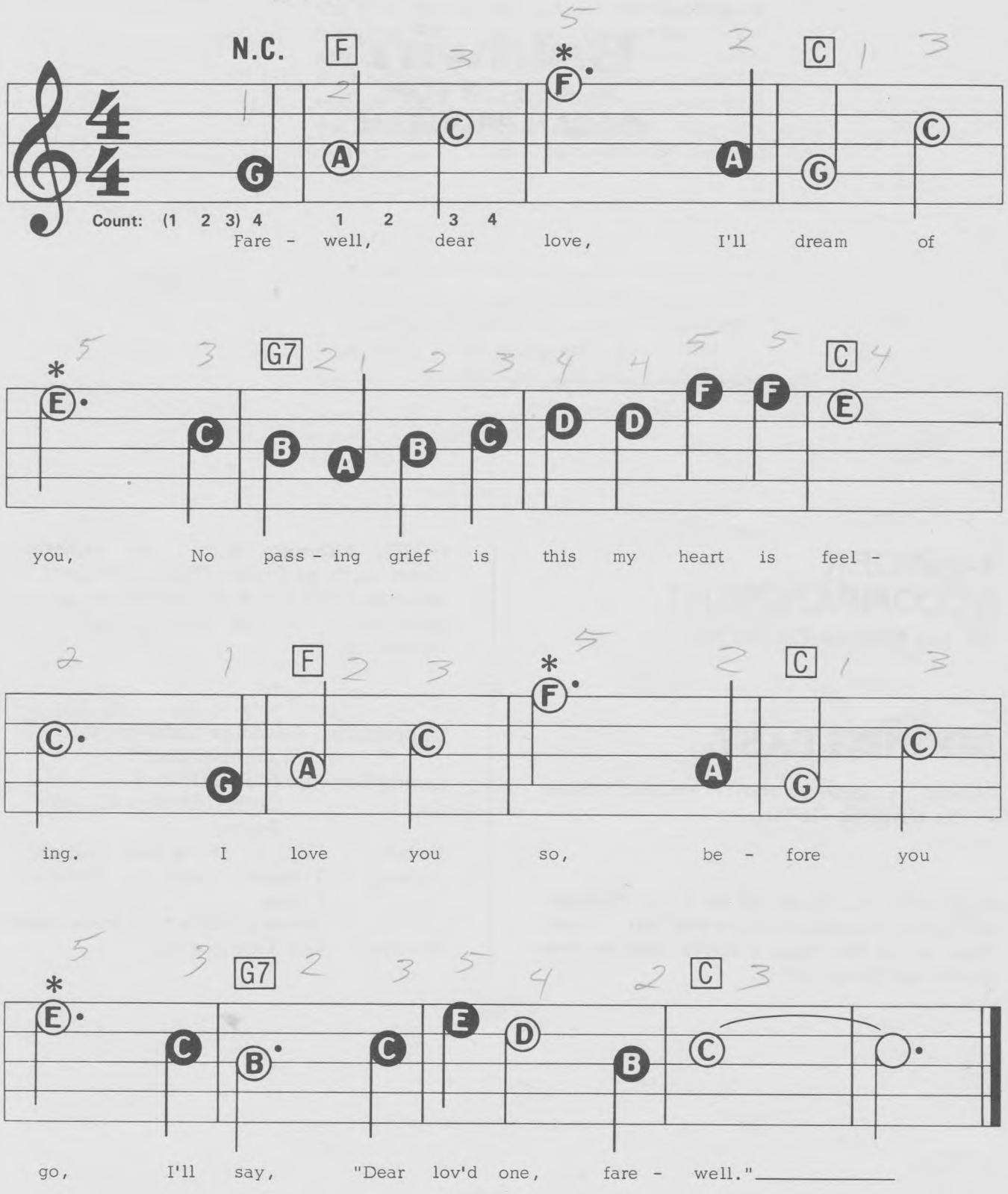
Aloha Oe


8va
N.C.
F
C
G7
Count: (1 2 3) 4 1 2 3 4
Fare - well, dear love, I'll dream of
you, No pass - ing grief is this my heart is feel -
ing. I love you so, be - fore you
go, I'll say, "Dear lov'd one, fare - well."

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TIME VALUES

Notes

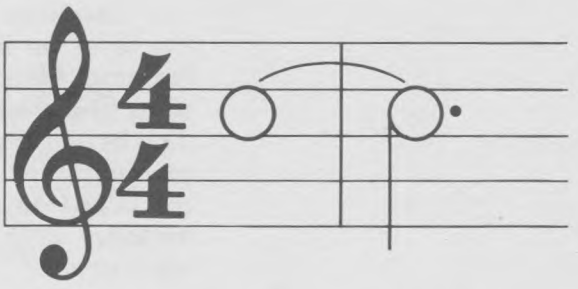
The following illustration shows a new type of note and its time value.

DOTTED
HALF NOTE

3 taps
or counts

THE TIE

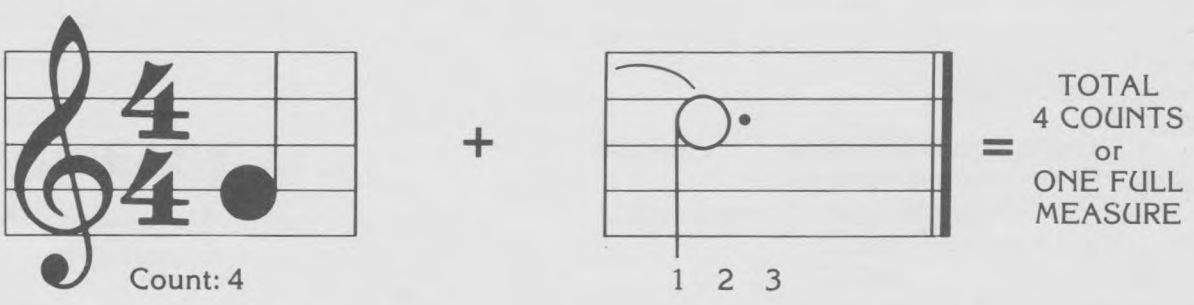
A TIE is a curved line that connects notes of the same pitch (notes on the same line or space). When notes are tied, the first note is struck and then held for the total time of all tied notes.



4 counts + 3 counts = 7 counts
(Hold for a total of 7 counts)

PICK-UP NOTES

Sometimes, notes appear at the beginning of a song which do not total the number of counts required by the Time Signature to equal a complete measure. These notes are called PICK-UP notes. The missing counts are usually found in the last measure of the song. In this illustration, the pick-up note begins on count 4.



1 COUNT
PICK-UP NOTE

3 COUNTS
LAST MEASURE OF SONG

THE N.C. SIGN

The N.C. sign is an abbreviation which indicates NO CHORD. When N.C. appears above the staff, it means that no chords are played . . . just the right-hand melody.

PRO HINTS (Optional)

You can add a professional effect to "Aloha Oe", thanks to an exciting Baldwin feature.

Many Baldwin MCO instruments feature **Vari Pitch**, a sliding-tone effect. This enables you to more accurately imitate the sound of a real Hawaiian Guitar. To use VariPitch, find the lever on the left side of the Expression (volume) Pedal; then find the 4 notes in the song which have an asterisk (*) above them. Just **before** you play each of these particular melody notes, press the VariPitch lever with the left side of your right foot. Play the melody note, then immediately release VariPitch.

NOTE: Be **patient** when you try any of the **Pro Hints.** Don't worry if your first attempt is not completely successful.

My Melody Of Love

Baldwin
PLAY FOR FUN
ORGAN PROGRAM

1-FINGER ACCOMPANIMENT

Use **Key Selector C** if you have it.

SOUNDS EASY

"My Melody of Love" lets you explore using one of the orchestral voices — the **Trumpet**. Set up this registration:

Upper/Solo: Trumpet
Lower/Accomp: Guitar (Rhythm Chord Guitar)
Piano (Rhythm Chord Piano)
Pedals: Flute 8′, String Bass, Sustain
Motion: Vibrato (Instrumental Vibrato)
Rhythm: Polka/March

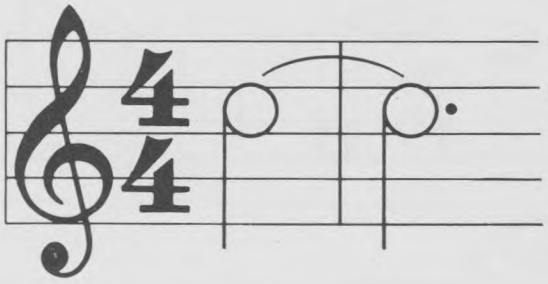
Again, ask your instructor if these controls do not appear on your instrument.

NOTE: MCO SERIES
Select **Solo Pro** or **Duet** to automatically add another note or two to the melody. When you play just one note, you'll hear a duet or a full chord!

If the instrument you're playing has **Fantom-Fingers**, ask your instructor to help you set up one of the special FantomFingers effects. It will really make your music sound exciting!

THE TIE

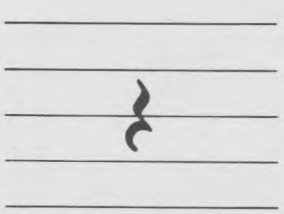
Here is another example of tied notes.



2 counts + 3 counts = 5 counts
(Hold for a total of 5 counts)

RESTS

Rests are symbols used in music to indicate a period of silence. Like notes, the physical appearance of a rest determines exactly how long the period of silence will be.



QUARTER REST = 1 count of silence

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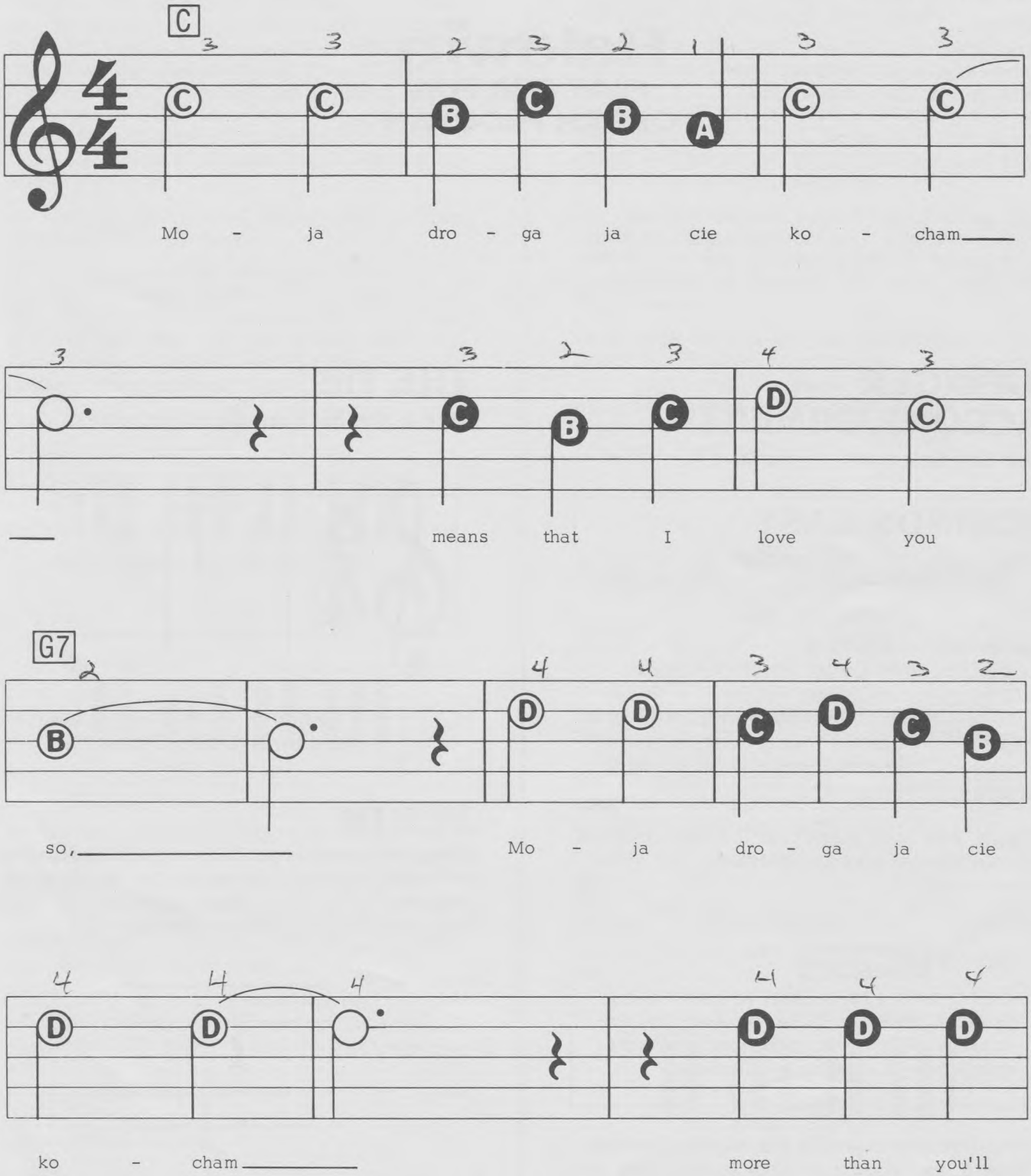
My Melody Of Love

English and Polish Words by Bobby Vinton
German Words by Georg Buschor
Music by Henry Mayer

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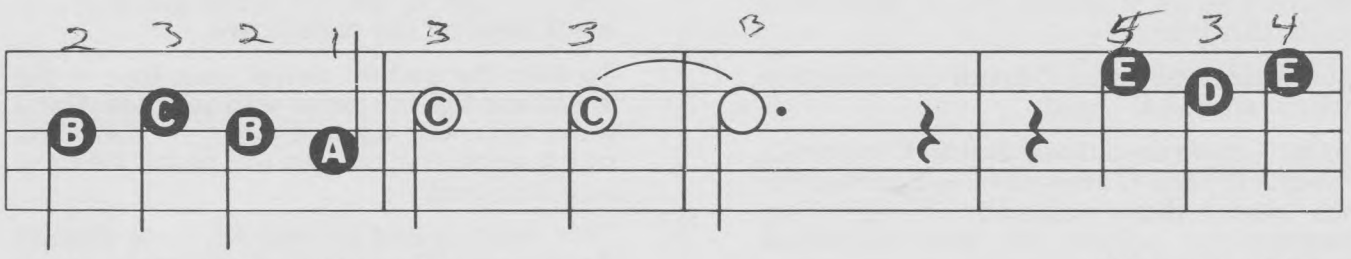
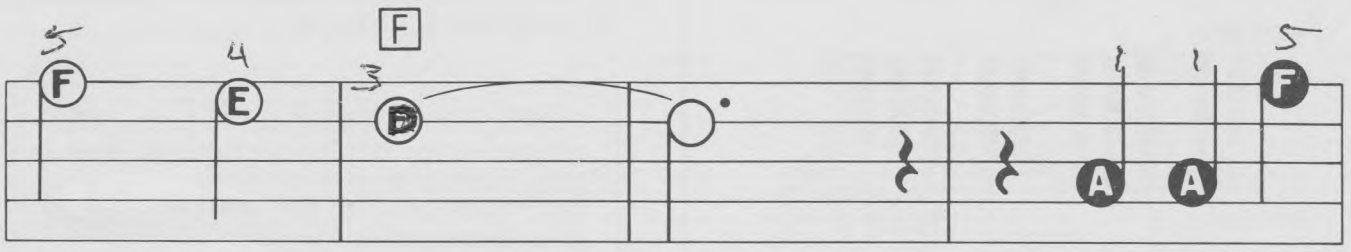
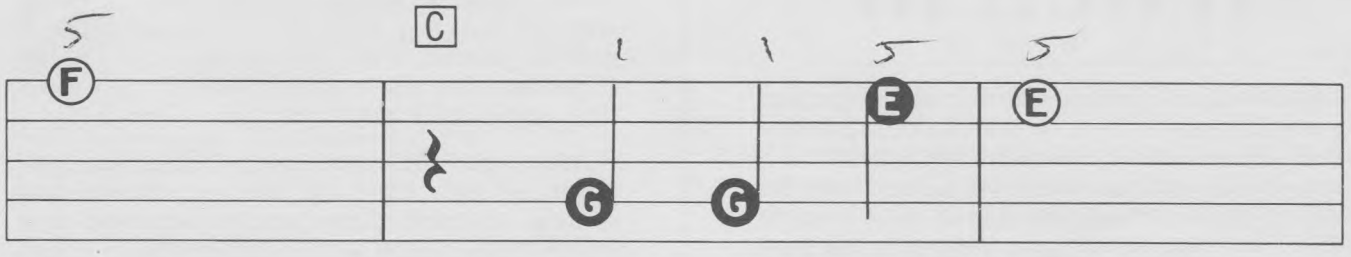
ev - er know. Ko - cham



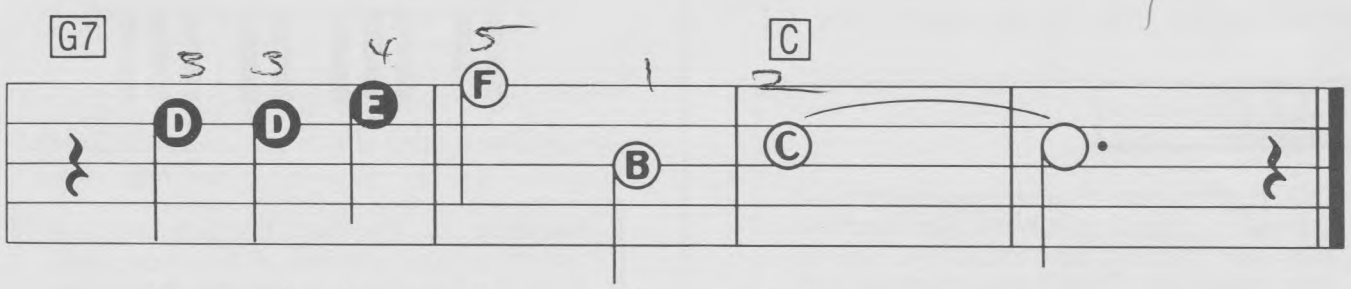
cie - bie ca - lem ser - ce Love you with



all my heart. Re - turn to



me and al - ways be



My mel - o - dy of love.

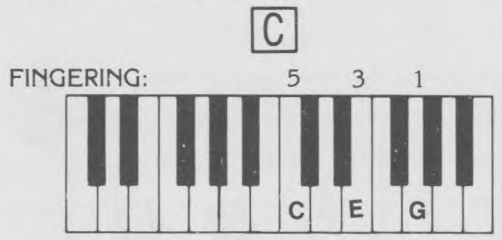
PRO HINTS

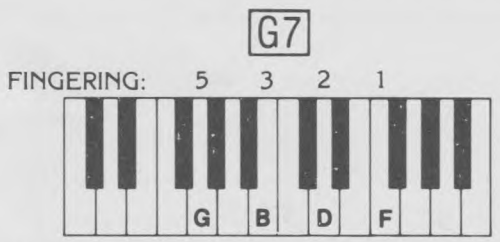
If you have wanted to play your own harmony chords, now's your chance! (However, if you don't want to, that's ok. FunMachine always plays the correct harmony notes automatically. You can come back to this section later, if you wish.)

As mentioned previously, chords are actually combinations of 3 or 4 notes played together. Chord names have two parts: a letter name which names the **root** of the chord (where it starts) and a word or number which describes the **kind** of chord. Thus, **C major** is the same type of chord as **F Major,** but it starts in a different place; **C major** and **C minor** chords start at the same place but are different kinds of chords. You'll learn more about this later.

By the way, the name **C major** chord is often abbreviated to **C** chord.

So far, you've used three chords: C major (C), F major (F) and G seventh (G7). FunMachine has played them automatically when you pressed one key on the lower keyboard. Now, this is how the C and G7 chords can be played "do-it-yourself" style:





Notice that a C major chord can be formed by starting with the C key and adding every other white key to the right for a total of 3 keys. A G7 chord starts on G and can be formed the same way for a total of 4 keys to play. The numbers in the diagram tell you which fingers to use: your thumb is finger #1 and your little finger is #5.

NOTE: If you have already learned to play left-hand chords in different positions, use the technique that's most comfortable for you.

MCD SERIES

NOTE: You can choose to play the full left-hand chord, but have FunMachine play the pedals automatically. To do this, press the **FunChords** button. Ask your instructor for assistance.

The pedal to play for each chord is the one whose name matches the letter name of the chord. Play the **C pedal** with the **C chord;** play the **G pedal** with the **G7 chord.**

Here's how to play the pedals. . . it's really very simple. First, when you look at the pedals, notice that there are white and black keys (a group of two black keys and a group of three black keys). The pedalboard is also a keyboard, just like the keyboards, or manuals, you play with your hands.

Make sure 1-Finger (Chords) is off. Select the Pedal Flute 8′ (on Fanfare models, add Pedal Sustain). Look at the upper manual and find where any C key is relative to any group of two black keys. The C pedal is in the same place — just to the left of the group of two black keys on the pedalboard.

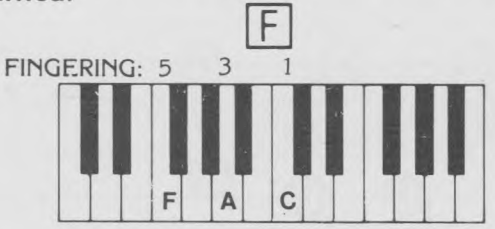
To play the pedals, swivel your foot at the ankle and **tap** the pedal with your toe. Don't move your leg up and down — that's too much work! As you play the pedal, **listen** to how it sounds.

Now, look up and let your leg hang straight down again. Then (don't peek), try to locate and play the C pedal again. (Almost everyone misses the first time, so don't worry if you do.) Do this a few times to get the feel of where the C pedal is.

NOTE: Why not look at the pedals? It's simple — you don't have time when you play a song! But think about it — you don't look down to find the brake pedal in an automobile, do you?

Find the G pedal the same way, comparing its location with respect to a group of three black keys. Practice playing the G pedal without looking, then switch between the C and G pedals. Play the C and G7 chords together with the correct pedals; then practice going back and forth from C to G7.

Finally, go back and play "Ode To Joy" again — this time by playing chords and pedals yourself. After you're satisfied that you can do pretty well, practice the F chord and pedal, and play the other songs you've learned.



FunBass is another Baldwin feature which makes playing a lot more fun. With the FunBass on and the drums going, hold down any pedal and listen!

Snowbird

Baldwin
PLAY FOR FUN
ORGAN PROGRAM

1-FINGER ACCOMPANIMENT

Use **Key Selector C** if you have it.

SOUNDS EASY

What could be better for a country tune than some fiddles?

MCO SERIES

The Arranger

Real Rhythm: Country

If your instrument does not have a Country rhythm, ask your instructor for assistance.

NOTE, MCO instruments with lighted push buttons: As you play the accompaniment, listen for the exciting Star Performer Banjo effect!

In addition, you can also use **Solo Pro**, **Country** or **Duet** to obtain a more realistic "fiddles" effect.

OTHER INSTRUMENTS

Upper/Solo: String voices such as Cello, Viola, Violin
Lower/Accomp: Flute 8′, Guitar (Rhythm Chord Guitar)
Pedals: String Bass, Sustain
Motion: Tremolo (fast) or Panoramic Flutes, Vibrato
Rhythm: Country (Fox Trot or Swing)

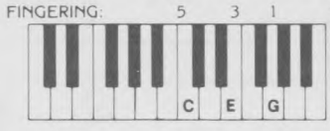
PRO HINTS

If you've been playing left-hand chords yourself, you might have noticed that your left hand was "jumping around" quite a bit as you changed from one chord to another. That's because you played all the chords in root position with the name of the chord as the lowest note.

Although that's a handy way to **learn** which notes are in chords, it isn't the best way to **play** them. The notes of a chord don't have to be played in any particular order. Many chords are played with the notes re-arranged to simplify changing from one chord to another.

Compare these two versions of the C major chord:

Root position



2nd Inversion
(Normal playing position)

(continued on back page)

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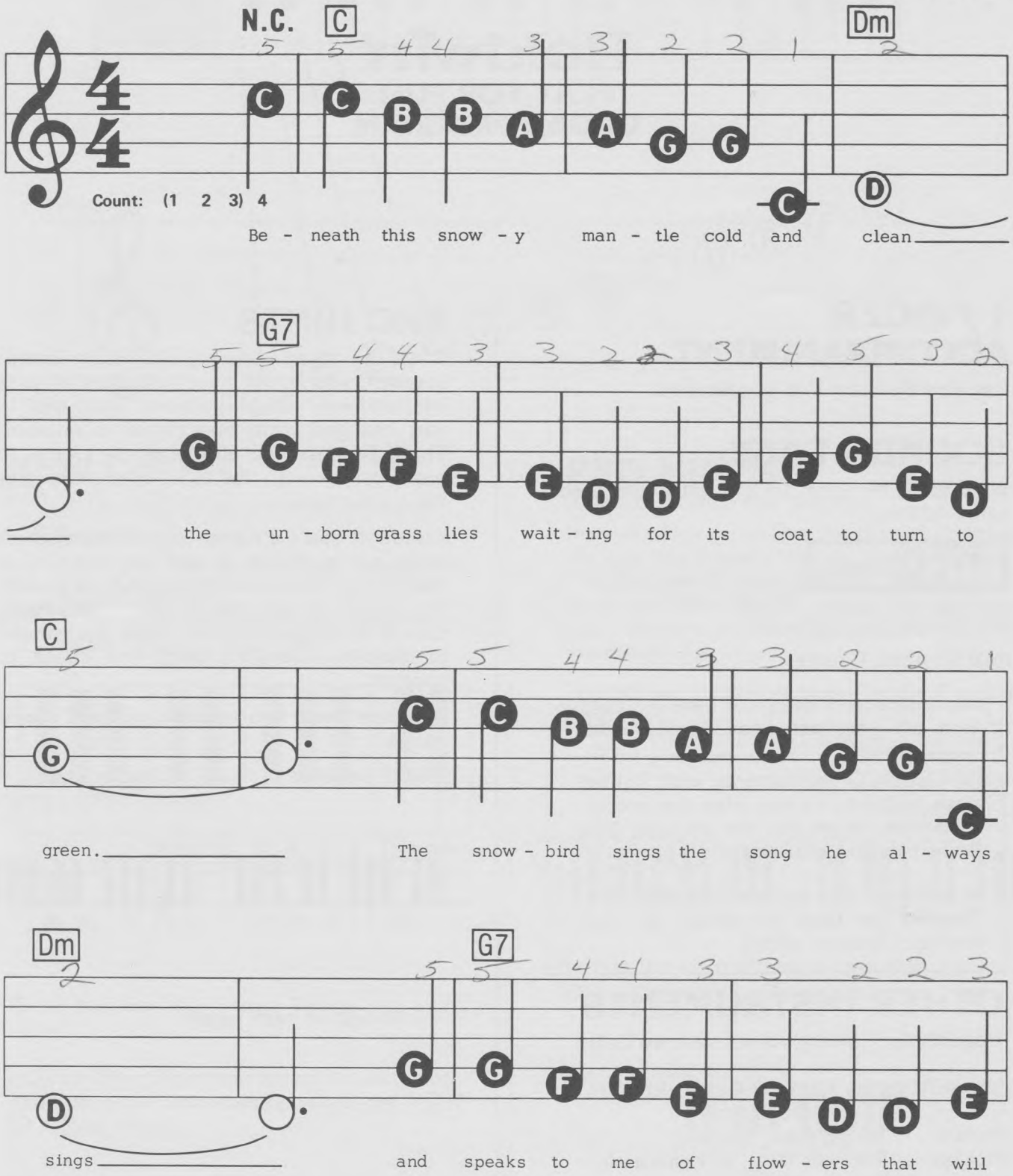
Snowbird

Words and Music by
Gene MacLellan


N.C.
C
Dm
Count: (1 2 3) 4
Be - neath this snow - y man - tle cold and clean
G7
the un - born grass lies wait - ing for its coat to turn to
C
green.
The snow - bird sings the song he al - ways
Dm
G7
sings
and speaks to me of flow - ers that will

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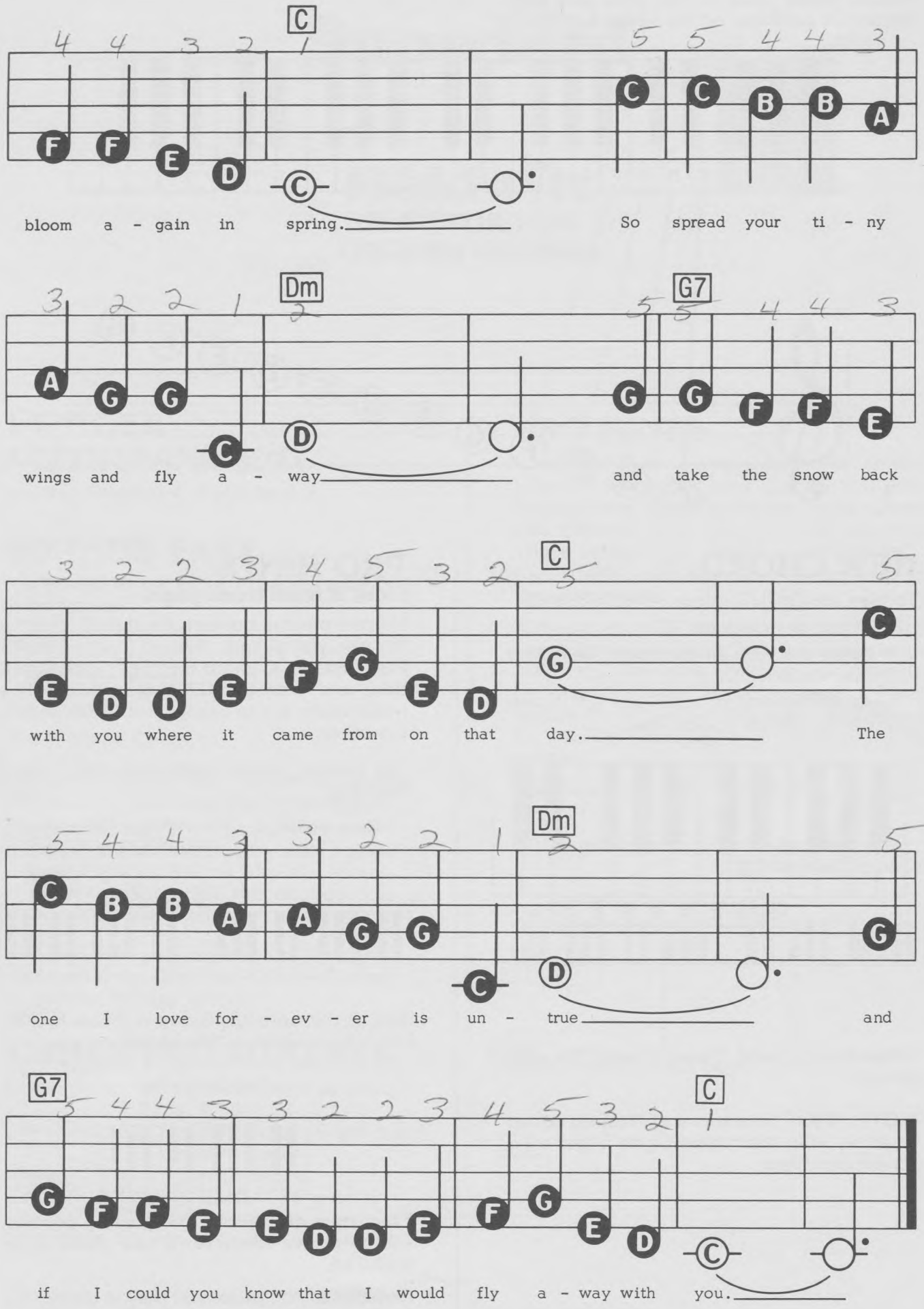
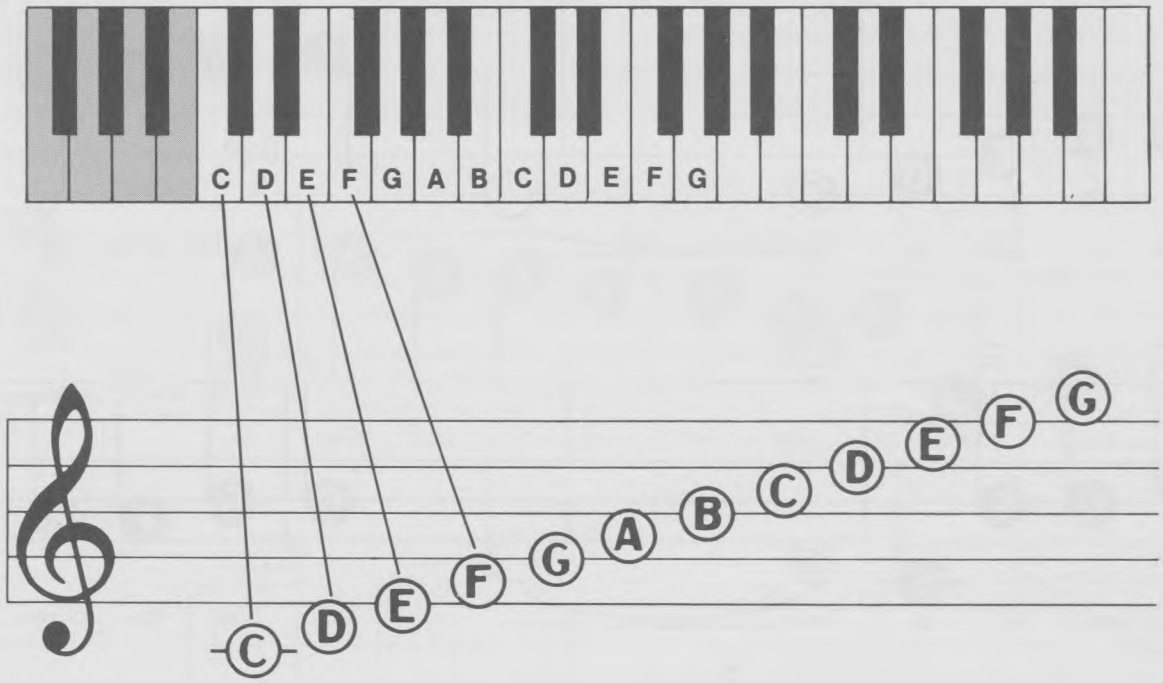

C
bloom a - gain in spring.
So spread your ti - ny
Dm
G7
wings and fly a - way
and take the snow back
C
with you where it came from on that day.
The
Dm
one I love for - ev - er is un - true
and
G7
C
if I could you know that I would fly a - way with you.

NEW MELODY NOTES

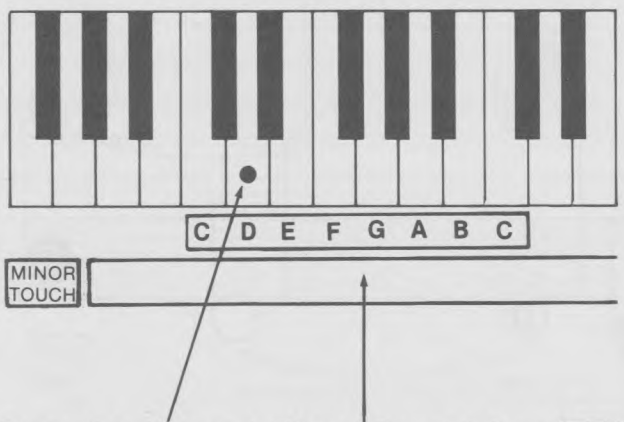
The following diagram shows the new melody notes used in this song and their respective positions on the upper keyboard.



NEW CHORD

To play the Dm7 (D minor seventh chord):

- Select Key Selector "C"
- Press the key on the lower keyboard that's marked D.
- At the same time, hold your left thumb on the "Minor Touch" bar.



Press this key and "Minor Touch" for a Dm7 chord.

NOTE: If Key Selectors are off (or do not appear on your instrument), you'll get a Dm (D minor) chord.

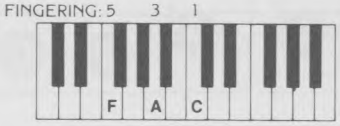
PRO HINTS

(cont'd from front page)

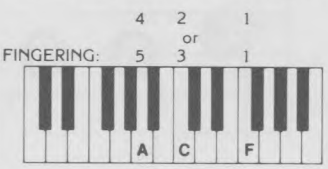
Normal playing position for the G7 chord is the one you already learned (root position). Play first the C chord (normal playing position) and then the G7 chord. Notice how much easier it is to change from one chord to the other.

The normal playing position for the F major chord is:

Root position

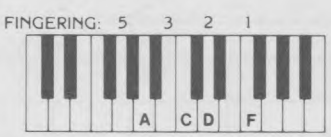


1st inversion
(Normal playing position)



Here is the normal playing position for the Dm7 chord used in "Snowbird."

3rd Inversion



From now on, the normal playing position will be shown whenever a new chord is introduced.

Remember, the pedal you play is always the same as the letter name of the chord.

As Tears Go By

Baldwin
PLAY FOR FUN
ORGAN PROGRAM

1-FINGER ACCOMPANIMENT

Use **Key Selector C** if you have it.

SOUNDS EASY

Rhythm: Jazz Rock (Pop Rock)

This week, it's appropriate to use a **full organ** registration. "Full organ" does **not** mean turn all the voices on! In fact, that's usually an easy way to get a terrible sound! Full organ usually means a combination of Flute (Tibia) and other voices which produces a full sound. Often, a full organ registration looks like this:

Upper/Solo: Flutes (Tibias) 16′, 8′, 4′, 2′
Strings (Cello, Viola, Violin) 8′, 4′
Optional: Trombone or Clarinet
Lower/Accomp: Flutes (Tibias) 8′, 4′
Strings (as above) 8′, 4′
Pedals: Flutes (Tibias) 16′, 8′; Sustain
Motion: Tremolo (fast) or Panoramic Flutes plus String Chorus or Panoramic Strings or Vibrato

Again, ask your instructor if you have any questions.

RHYTHMIC ACCOMPANIMENT
When you want a rhythmic accompaniment, if you are playing the accompaniment yourself or are using automatic accompaniment, it's best to **substitute** percussion voices such as Piano, Guitar, etc. in place of the Lower/Accomp. voices listed above.

PRO HINTS

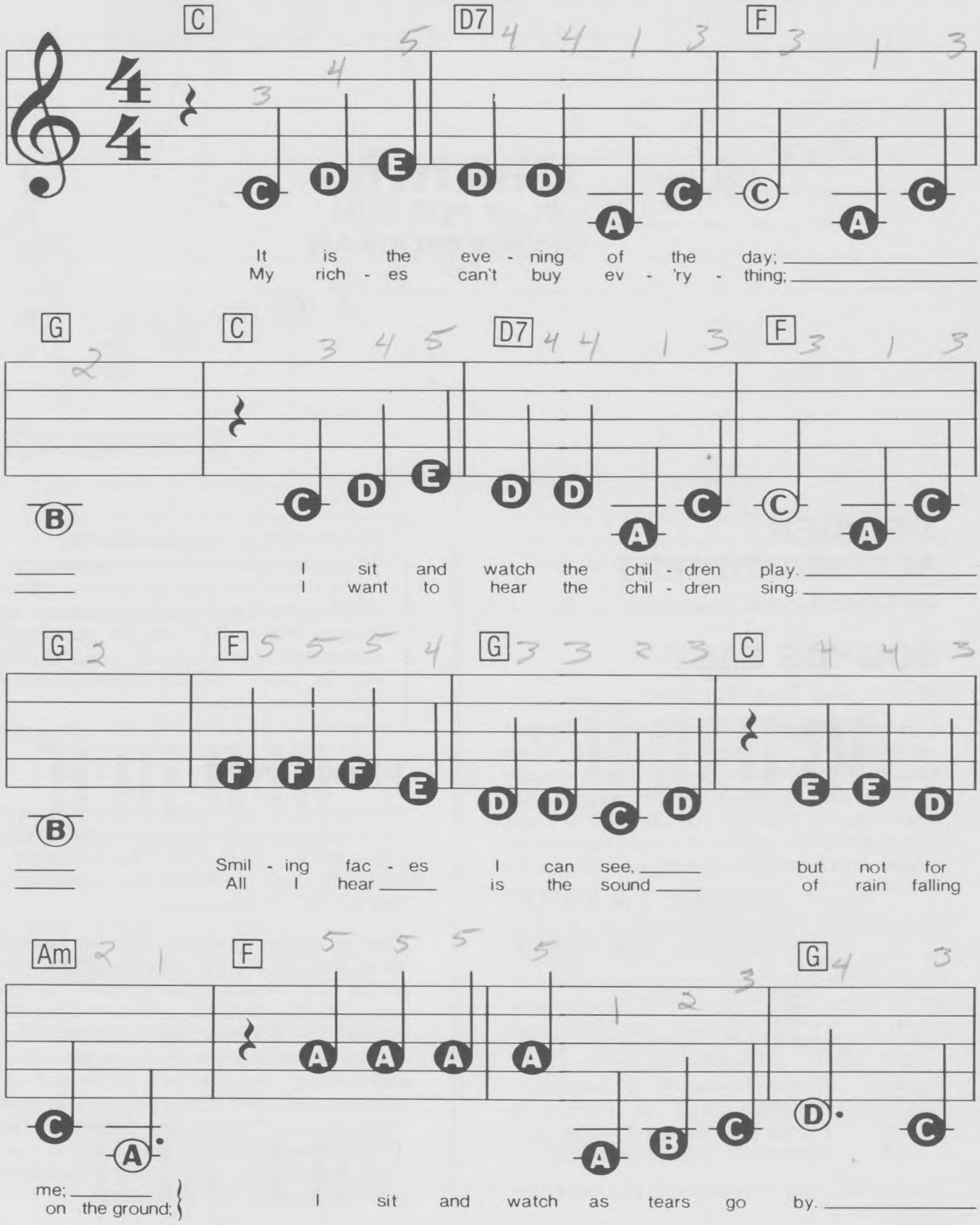
An easy way to have more fun is to play a song twice and change your registration before playing it the second time! With **The Arranger,** it's especially easy to change the registration on Baldwin MCO Instruments.

First, set up the registration you want for the first verse, such as the full organ registration given above. Play the song through until the repeat sign. (See the back page of this sheet for an explanation of repeat signs.) Be prepared to change the registration when you get to the last melody note: play that note on count 1 of the measure and hold it through count 3. In order to "keep the beat" (that's very important!), press **The Arranger** with your right hand on count 4. Then you will be ready to return to the beginning of the song with a new registration.

HAL LEONARD PUBLISHING CORPORATION

As Tears Go By

Words and Music by
Mick Jagger,
Keith Richard and Andrew Loog Oldham



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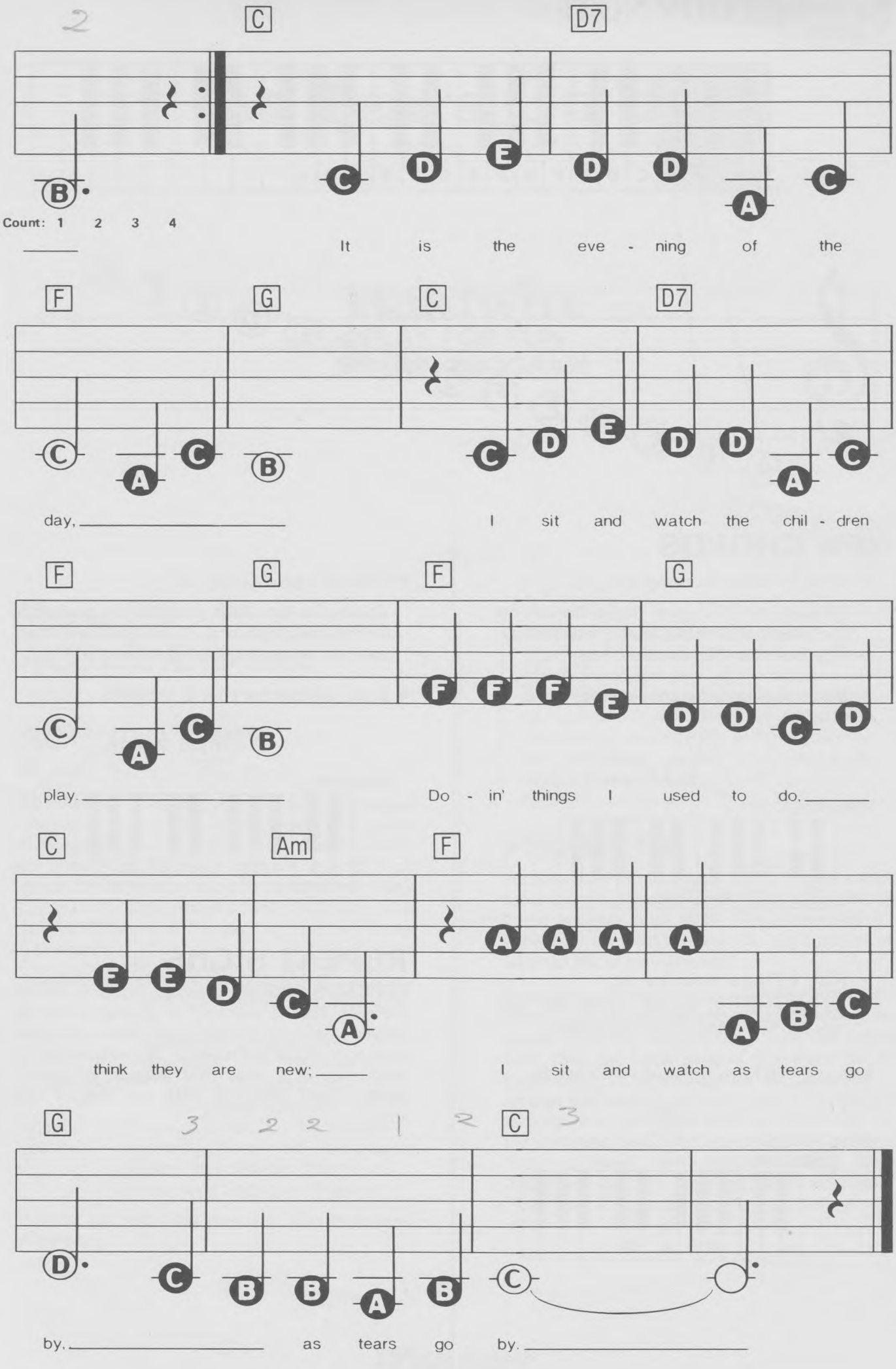
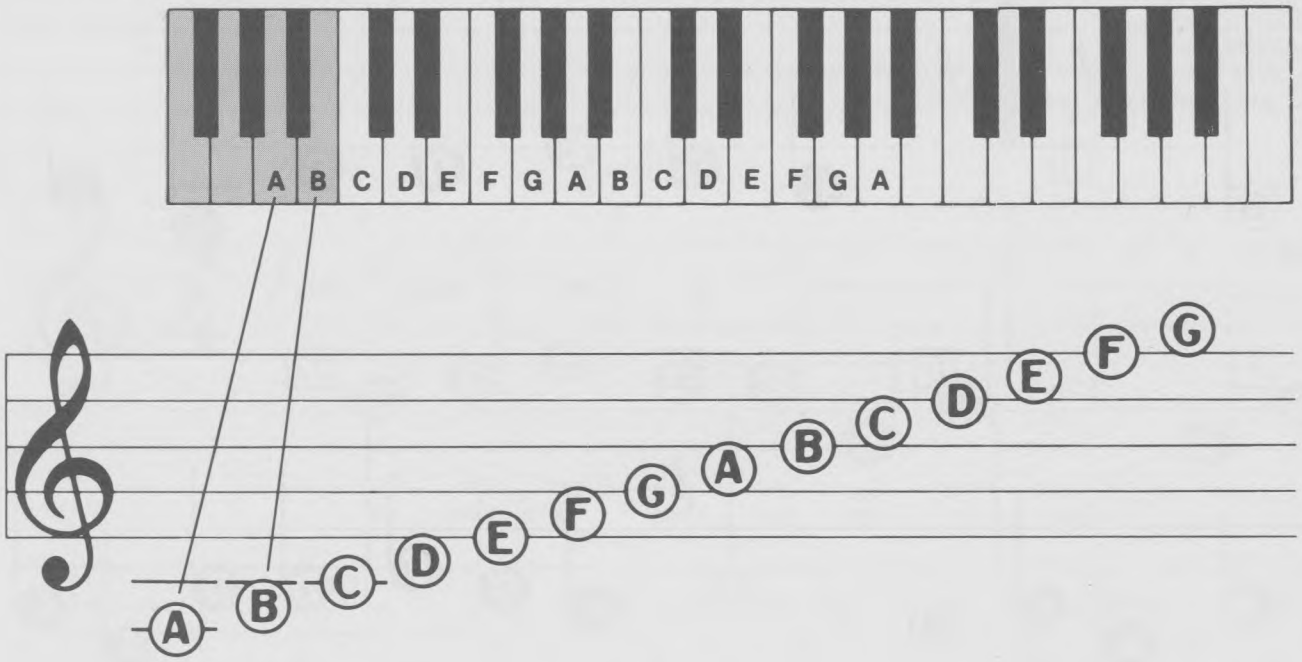

2
C
D7
Count: 1 2 3 4
It is the eve - ning of the
F
G
C
D7
day,
I sit and watch the chil - dren
F
G
F
G
play.
Do - in' things I used to do,
C
Am
F
think they are new;
I sit and watch as tears go
G
3 2 2 1 2
C
3
by,
as tears go by.

NEW MELODY NOTES

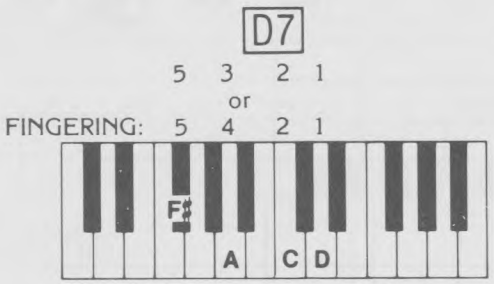


NEW CHORDS

- With 1-Finger Accomp on:

  To play the D7 chord, press the key on the lower keyboard that's marked D. Key Selector "C" should be on.

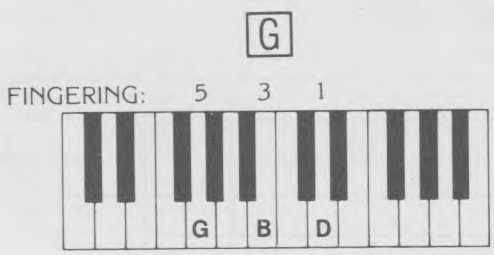
- If you are forming your own chords:



- With 1 Finger Accomp on:

  To play the G chord, press the key marked G on the lower keyboard.

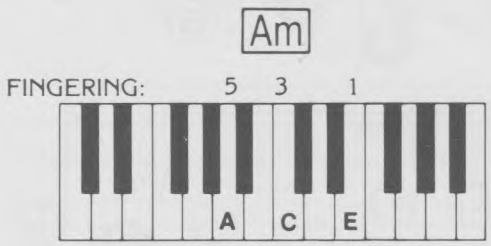
- If you are forming your own chords:



- With 1-Finger Accomp on:

  To play the Am chord, press the key marked A on the lower keyboard. At the same time, hold your left thumb on the "Minor Touch" bar.

- If you are forming your own chords:



REPEAT SIGNS

REPEAT SIGNS are musical symbols which indicate that a section of music is to be played again. In this program, when a repeat sign appears in the music (:‖), return to the beginning and play that section of music again. Then continue with the rest of the song.

FunMachine/Spinet Organ Limited Warranty

Baldwin®

This Warranty covers BALDWIN Spinet Organ

Model _____

Serial Number _____
and is given to the original purchaser only, as listed below:

_____
Purchaser's Name

_____
Purchaser's Address

_____
City State Zip Code

_____
Date of Delivery

The Warranty

This Warranty on your BALDWIN spinet organ covers defects in workmanship and materials. It begins on the date of delivery and is as follows:

1. Parts Warranty

Baldwin Piano & Organ Company will provide free the parts necessary to repair or replace any defective parts for a one-year period. Any repaired or replaced parts will be warranted for the unexpired portion of this Warranty, plus the time required to make repairs.

2. Labor Warranty

Your Baldwin dealer will provide, or arrange for, service (labor) to correct defects in workmanship and materials for a one-year period free of charge.

What you should do

Any problem with your BALDWIN organ can usually be repaired locally. You should notify your Baldwin dealer of any defect covered by this Warranty. Within a reasonable period of time (not more than 30 days), the dealer will send a representative to inspect the instrument and repair it at that time, if possible.

If a Warranty defect remains uncorrected 90 days after you first contacted your Baldwin dealer, you should notify Baldwin Piano & Organ Company. At its discretion and without charge to you, Baldwin then will either:

A. Send a factory representative to repair the instrument within 60 working days.
OR
B. Send the instrument back to a Baldwin facility, repair it within 100 working days, and return it to you.
OR
C. Replace the instrument with another instrument of similar style and/or value within 30 working days.

Conditions and Limitations

This Warranty does not apply to (1) damage caused by abuse or adverse environmental conditions such as extremes in temperature or humidity; (2) an instrument purchased from any source other than an authorized Baldwin dealer; (3) an instrument whose serial number has been altered or removed; (4) an instrument used commercially, which in Baldwin's sole opinion, has been damaged as the result of unusually rough usage; (5) direct or indirect damage as a result of being connected or attached to non-Baldwin manufactured equipment or accessories; (6) *incidental damages or consequential damages which are incurred as the result of a defect. Implied warranties are limited to the duration of the express warranty.*

Some states do not allow limitations on how long an implied warranty lasts. Some states also do not allow the exclusion or limitation of incidental or consequential damages so the above exclusion or limitations may not apply to you.

This Warranty gives you specific legal rights, and you may have other rights which vary from state to state.

This Warranty is made by Baldwin Piano & Organ Company, 1801 Gilbert Avenue, Cincinnati, Ohio 45202, and your local Baldwin dealer:

_____
Dealer Name

_____
Dealer Address

After your Baldwin dealer has completed this Warranty, keep it for your record.

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